## INSTRUCTIONS

1. Cut out the two dice outlines and green, yellow, and red zone cards.
2. Fold dice along black lines to start creating a box shape.
3. Using the fold over sections, tape dice together by folding the four to meet the one and then taping. Then tape up the sides, numbers two and five. Repeat for second die cut out.
4. In a group of two or more, roll two dice three times. The first roll will be your action. The second roll will be your destination, and the third will be how you will be doing the action.
a. If something doesn't make sense when you roll, reroll.
5. Play until everyone has gone to each zone twice, or until you've gotten as many combinations as you can!

| First Dice <br> Roll | Action |
| :--- | :--- |
| 2 | Run |
| 3 | Bunny <br> Hop |
| 4 | Crab Walk |
| 5 | Spin |
| 6 | Tip-Toe |
| 7 | Waddle <br> Crawl |
| 8 | Walk |
| 9 | Dance |
| 10 | Your <br> Choice! |
| 11 | 12 |


| Second Dice <br> Roll | Where |
| :--- | :--- |
| 2 | To the Green Zone |
| 3 | To the Green Zone |
| 4 | To the Yellow Zone |
| 5 | To the Red Zone |
| 6 | To the Red Zone Green Zone |
| 7 | To the Green Zone |
| 8 | To the Yellow Zone |
| 9 | To the Red Zone |
| 10 | 11 |


| Third Dice <br> Roll | How |
| :--- | :--- |
| 2 | As Loudly as you can |
| 3 | While flapping your <br> arms like a bird |
| 4 | As silly as you can <br> favile singing your <br> 5 |
| 6 | As quietly as you can <br> cow |
| 7 | As slowly as you can |
| 8 | While telling a knock <br> knock joke |
| 9 | As Fast as you can |
| 10 | While wiggling your <br> arms and shoulders |
| 11 | Your Choice! |
| 12 |  |




## GREEN ZONE

## YELLOW ZONE

